# Academic Integrity Policy

## TERMS

**Cooperate** -- this means to share ideas, resources, and motivation.  Cooperation is encouraged at all levels in all classes on all assignments and it is a skill to be cultivated.

**Collaborate** -- this means to work together with the intent of creating one output.  Collaboration requires attribution--if you collaborate you must say you did so and with whom.  On some assignments collaboration is allowed, on others it is not.  This will be made explicitly clear before you begin each assignment.

**Source** -- this means that you have found material elsewhere and you have pulled it into your work.  You can and should cite sources and use them--there is no point reinventing the wheel.  You can usually augment a source with your own work.  Work from others in your class is not considered a valid source and should not be used in this way.

**Copy** -- this means you have taken work from some place and copied it directly into your work.  This should never be done.  Copying does not have any educational value, is dishonest to the reader or user, and unfair to whoever originally wrote the material.

## RULE

For non collaborative assignments, and with regard to students working on the same assignment as you:

YOU MAY NOT...
- read another student's code for an assignment you are working on .
- write a line of any other student's code.

YOU MAY...
- discuss ideas verbally
- talk about or write syntax rules
- refer peers to public resources.
- run peer code for the purposes of testing.
- clarify components of the assignment
- read (but not write) code from other classes working on different assignments
- read publicly shared student code (sometimes posted by the teacher)

# EXAMPLES

Johnny is struggling with an assignment that you are finished with....

| NO | You read Johnny's code and tell him how to fix it. |
|---|---|
| YES | You ask Johnny what sort of error he is getting |
| YES | You listen to Johnny's problem and suggest that he might have a problem with the end condition of his loop. |
| YES | You suggest to Johnny a piece of test data that helped you debug your code. |
| YES | You suggest that Johnny speak to a TA or the instructor. |

Sally and you are both up very late on Thursday night and you haven't finished your assignment.  You really really want to be done.

| NO | You email Sally your code and ask if hers is the same. |
|---|---|
| NO | You delete all your code and use example code from the Internet that looks right |
| YES | You remember that computer science has a very reasonable resubmission policy, so you get your code to a working though incomplete state and submit it. You suggest Sally gets off Facebook and does the same. |

You and Marcus are both at the same skill level in terms of coding.  You are totally lost on this current assignment.

| NO | You and Marcus write your code line by line together, checking to make sure that it is always the same on both computers. |
|---|---|
| YES | You and Marcus reread the assignment and try to walk through it by hand, without a computer. |
| YES | You look at the reference material posted next to the assignment sheet on the Moodle. |
| YES | You ask for clarification from an instructor or TA |

All ethical lapses begin with time pressure. Start early. Meet with your instructors.